

AMENDMENTS TO THE SPECIFICATION

Please amend page 6, line 16 as follows:

a1 -- Figures 1A and 1B are ~~is a~~ block diagrams of a conventional memory card (child machine); --

Please amend page 8, lines 9-15 as follows:

a2 -- As shown in the perspective view of Figure 4, a main unit 2 of video game device 1 has a disk mounting unit 3, which is accommodated in a roughly rectangular housing and in the center of which is mounted an optical disk, such as a CD-ROM, which is a recording medium for supplying video game and other application programs, a reset switch 4 for resetting the video game at will at any time, a power switch 5, ~~a disk release operation switch~~ an open button 6 for performing the operation of mounting an optical disk, and two slots 7A and 7B. --

Please amend page 14, lines 13-20 as follows:

a3 -- The down-counter 502, in which a certain number is set, is decremented within the timer unit 501 by the clock signal from the clock unit 500, the prescribed interrupt period  $t$  is formed, and an interrupt signal is generated with respect to CPU 504 via the interrupt controller 503; that is, interrupt control is applied. CPU 504 is connected to a memory in which music or sound is recorded (for example, nonvolatile memory 44b 446), and if there is a request to generate a sound effect at this interrupt period  $t$  in the program that is being executed, it reads the sound waveform data and sets the value of the sound waveform data in D/A converter 506 via bus controller 505. --

In the Abstract, delete line 13 including the reference to FIG. 7.